

## LLS73 : Magic: The Principles of Illusion

### General Information

Author:	<ul style="list-style-type: none"><li>Maria Czech</li></ul>
Course Code (CB01) :	LLS73
Course Title (CB02) :	Magic: The Principles of Illusion
Department:	LLS
Proposal Start:	Summer 2025
TOP Code (CB03) :	(4999.00) Other Interdisciplinary Studies
CIP Code:	(30.9999) Multi-/Interdisciplinary Studies, Other.
SAM Code (CB09) :	Non-Occupational
Distance Education Approved:	No
Will this course be taught asynchronously?:	No
Course Control Number (CB00) :	CCC000652033
Curriculum Committee Approval Date:	11/27/2024
Board of Trustees Approval Date:	01/21/2025
Last Cyclical Review Date:	11/27/2024
Course Description and Course Note:	LLS 73 introduces students to magic techniques used by magicians. Students learn to perform Close-Up and Stage Magic, and focus on entertaining friends and family while mastering the physical and mental concentration needed to create a successful trick. Performance skills and stage presence are discussed. Lecture 24-48 hours. Note: This is a course designed for the older adult. Note: This course is Pass/No Pass only.
Justification:	New Course
Academic Career:	<ul style="list-style-type: none"><li>Noncredit</li></ul>
Mode of Delivery:	<ul style="list-style-type: none"><li>To-Be-Announced (TBA)</li></ul>
Author:	No value
Course Family:	No value

### Academic Senate Discipline

Primary Discipline:	<ul style="list-style-type: none"><li>Older Adults:-Non-Credit</li></ul>
Alternate Discipline:	No value
Alternate Discipline:	No value

## Course Development

### Basic Skill Status (CB08)

Course is not a basic skills course.

Allow Students to Gain Credit by Exam/Challenge

### Course Special Class Status (CB13)

Course is not a special class.

### Pre-Collegiate Level (CB21)

Not applicable.

### Grading Basis

- Pass / No-Pass Only

### Course Support Course Status (CB26)

Course is not a support course

## General Education and C-ID

### General Education Status (CB25)

Not Applicable

### Transferability

Not transferable

### Transferability Status

Not transferable

## Units and Hours

### Summary

<b>Minimum Credit Units (CB07)</b>	0
<b>Maximum Credit Units (CB06)</b>	0
<b>Total Course In-Class (Contact) Hours</b>	24 - 48
<b>Total Course Out-of-Class Hours</b>	0 - 0
<b>Total Student Learning Hours</b>	24 - 48

### Credit / Non-Credit Options

#### Course Type (CB04)

Non-Credit

#### Noncredit Course Category (CB22)

Courses for Older Adults.

#### Noncredit Special Characteristics

No Value

#### Course Classification Code (CB11)

Non-Enhanced Funding.

Variable Credit Course

#### Funding Agency Category (CB23)

Not Applicable.

Cooperative Work Experience Education Status (CB10)

### Weekly Student Hours

	In Class	Out of Class
Lecture Hours	24 - 48	0
Laboratory Hours	0	0

### Course Student Hours

<b>Course Duration (Weeks)</b>	18
<b>Hours per unit divisor</b>	54
<b>Course In-Class (Contact) Hours</b>	



Studio Hours      0                      0

Lecture	24
Laboratory	0
Studio	0
<b>Total</b>	<b>23.99</b>

**Course Out-of-Class Hours**

Lecture	0
Laboratory	0
Studio	0
<b>Total</b>	<b>0</b>

**Time Commitment Notes for Students**

No Value

**Faculty Load**

Extra Duties: 0

Faculty Load: 0

**Units and Hours: Minimum - Weekly Specialty Hours**

Activity Name	Type	In Class	Out of Class
No Value	No Value	No Value	No Value

**Units and Hours: Maximum**

**Summary**

<b>Minimum Credit Units (CB07)</b>	0
<b>Maximum Credit Units (CB06)</b>	0
<b>Total Course In-Class (Contact Hours)</b>	48
<b>Total Course Out-of-Class Hours</b>	0
<b>Total Student Learning Hours</b>	48
<b>Faculty Load</b>	0

**Detail**

**Weekly Student Hours**

**Course Student Hours**

<b>In Class</b>	<b>Out of Class</b>	<b>Course Duration (Weeks)</b>	18
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Lecture Hours	48	0
Laboratory Hours	0	0
Studio Hours	0	0

**Hours per unit divisor** 0

**Course In-Class (Contact) Hours**

Lecture	48
Laboratory	0
Studio	0
<b>Total</b>	<b>48</b>

**Course Out-of-Class Hours**

Lecture	0
Laboratory	0
Studio	0
<b>Total</b>	<b>0</b>

**Time Commitment Notes for Students**

No Value

**Faculty Load**

**Extra Duties:** 0

**Faculty Load:** 0

**Units and Hours: Maximum - Weekly Specialty Hours**

Activity Name	Type	In Class	Out of Class
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No Value	No Value	No Value	No Value
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**Prerequisites, Corequisites, Recommended Corequisites, and Recommended Preparation**

No Value

**Entry Standards**

Entry Standards	Description
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No value	No value
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**Course Limitations**

Cross Listed or Equivalent Course	Description
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No value

No value

## Specifications

### Methods of Instruction

Methods of Instruction

Lecture

Methods of Instruction

Discussion

Methods of Instruction

Multimedia

Methods of Instruction

Collaborative Learning

Methods of Instruction

Presentations

### Out of Class Assignments

N/A

### Methods of Evaluation

### Rationale

Activity (answering journal prompt, group activity)

Small group practice with magic techniques

Presentation (group or individual)

Final performance, either solo or group

### Textbook Rationale

No Value

### Textbooks

Author

Title

Publisher

Date

ISBN

No Value

No Value

No Value

No Value

No Value

### Other Instructional Materials (i.e. OER, handouts)

No Value

## Learning Outcomes

### Course Objectives

Understand the history of performance-based magic and origin of tricks.

Develop confidence and stage presence.

Gain familiarity with a variety of magic elements: cards, coins, balls, and other objects.

Understand the principles of a successful illusion on stage.

Rehearse and demonstrate how to perform a basic sleight-of-hand card trick.

### SLOs

Create a personalized magic performance in front of a live audience.

Expected Outcome Performance: 70.0

Demonstrate presentation skills by creating on-stage characters and practices to entertain audiences.

Expected Outcome Performance: 70.0

## Course Content

### Lecture Content

#### History of Magic (4-8 hours)

- Purpose of magic
- Magic and myths
- Famous magicians and their craft

#### Performing Magic (3-6 hours)

- Stage presence
- Verbal and nonverbal techniques to create illusion
- Small gags and misdirection

#### Typical Magic Tricks (5-10 hours)

- Card tricks, force, reveal
- Card tricks and mentalism
- Coins, balls, and other objects

#### Performances (4-8 hours)

- Building a show
- Audience engagement
- Storytelling
- Humor
- Variety

#### Student performance, group or solo (8-16 hours)

- Planning the presentation

- Demonstration and rehearsals
- Final performances

**Total Hours: 24-48**

## **Additional Information**

### **Repeatability**

Repeatable

### **Justification (if repeatable was chosen above)**

Non-credit courses

### **Is it possible this course will have a material fee?**

No Value

### **I have contacted my library liaison (<https://campusguides.glendale.edu/faculty/liasons>):**

No Value

### **What term(s) will this course be offered?**

No Value

### **Will any additional resources be needed for this course? (Click all that apply)**

No Value

### **If additional resources are needed, add a brief description and cost in the box provided.**

No Value

## Resources

Did you contact your departmental library liaison?

No

If yes, who is your departmental library liaison?

No Value

Did you contact the DEIA liaison?

No

Were there any DEIA changes made to this outline?

No

If yes, in what areas were these changes made:

No Value

Will any additional resources be needed for this course? (Click all that apply)

- No

If additional resources are needed, add a brief description and cost in the box provided.

No Value